



# SIMON TRUONG

Unity Developer | C# Software Engineer

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## Summary

Creative professional with a keen interest in visual arts and digital storytelling. Experienced in creating visually striking, brand rich User Interface Design, as well as print design and production. Thrives in environments that constantly embrace new technologies. A quick learner who is attentive to detail while managing time efficiently. Excellent communicator; works very well in a team setting and independently.

## Skills

- Unity 3D
- C#
- Game Design
- UI/UX Design
- User Interface Design
- Rapid Prototyping
- Illustration
- Brand & Identity

## Experience

### Prisma Graphics

2011 - Present

#### Production Co-ordinator | Graphic Designer

Prisma Graphics Inc is a full service graphic arts studio specializing in colour correction and the production of camera-ready packaging prototypes for television, print, focus groups, & new product.

##### Focused On:

- Print Production
- Colour Correction
- Rapid Prototyping
- Project co-ordination
- Client Liaison

## Education

### GameDevHQ

April 2021 - Present

The Professional Unity Developer Program from GameDevHQ delivers career ready software engineers. Students who successfully complete this program are qualified for junior-mid level software engineering roles for the games industry and beyond.

##### Skills include:

- Develop and improve various game systems
- Code core systems and gameplay mechanics
- Implement game features and systems in Unity/C#
- Architect event driven systems
- Experienced with Agile development
- Experienced with Git/Github
- Experience publishing multiple game titles
- Work well with designers and artists

### SpringBoard

December 2016 - November 2017

#### User Experience | User Interface Design

##### Skills include:

- User Research and Analysis
- Introduction to Information Architecture
- Persona development
- Experience Mapping
- Interaction and UI design
- Rapid prototyping and testing

### Brainstation

April 2015 - September 2015

#### User Experience / User Interface Design

##### Skills include:

- Research and Analysis
- User Feedback Research
- Website Design
- Information Graphics